PalmQuest

ligature technologies

PalmQuest for Palm OS

Introduction

Welcome to PalmQuest by Ligature Technologies. Before you install
this software product, please read the license agreement.

Ligature Technologies has worked hard to provide a ground breaking
strategy game experience on the Palm OS platform. We hope to evolve
and enhance PalmQuest as the Palm OS platform evolves and grows.
We also hope that with the feedback from our customers we can
improve the strategy and gaming experience.

System Requirements

- Any color Palm OS device running Palm OS version 3.5 or greater.
This includes devices made by Palm, Sony, and Handspring.

Quick Summary

The objective is to capture the world and conquer your opponent. You do this by building tanks, fighters, and transports and conquering cities. The cities you conquer will allow you to build your military.

Your tanks will allow you to capture enemy cities. Your fighters will allow you to destroy enemy forces. Your transports will allow you to carry your tanks across the waters of the world. All the while, your opponent is doing the same.

Playing the game is as easy as tapping. You can tap on cities or other parts of the world and a contextual menu will appear. It's as easy as that!

How To Play – Starting A New Game

Tap on the menu icon in the silk screen area of your device or up in the menu area. You may then tap on "New Game".

A starting city will be assigned to you. Another city will be assigned to your component. You will then be brought to a form where you can configure the production of your assigned city.

How To Play – Configuring City Production

You can configure a city's military production by tapping on a city you have captured or when you are asked to configure the production of a city.

You may choose between tanks, fighters, or transports (if the city has a port and a waterway to a major ocean or sea.)

How To Play – Military Units

Tanks

Tanks have a strength of three and a production time of two turns. These units are the only units that can capture a city. When ordered to go to a body of water, they will stop and await further instructions. They can also be carried aboard transports to other enemy cities.

Fighters

Fighters have a strength of two and a production time or two turns. Fighters are excellent at attacking enemy forces located at enemy cities. Thus making it easier for your tanks to conquer and occupy the city.

Transports

 Transports have a strength of two and a production time of five turns. They can carry up to four tanks on board and offer very little help in fortifying a city against an enemy attack. However, a city is the only place a transport can be loaded or unloaded. So when you are attacking an enemy city be sure to unload your transport and get them safely away before the battle begins.

All three types of units can perform the following actions:
- Going to a city or location (water or land permitting)
- Fortify a city
- Skip this turn

Only tanks may board or unboard transports.

How To Play – A Turn

PalmQuest is a turn based strategy game. You have all the information
you need to know on screen:

The currently active unit is displayed in the lower left side on the
screen. You are told where the unit is located, what its current strength

is, and what its unit number is. The unit's location is also blinked on the screen.

On the lower right side, you may find turn information. The current turn and player is displayed.

You can send a unit to a city or anywhere on the map by tapping on it. To send our tank from Paris to London, all you need to do is tap on London and the following will appear:

Upon tapping "Send Unit To" you are brought to a form where you can decide what to send.

The left column displays what units are available to send and the right column can be used to enter how many units you want to send. In this case, we only have one unit we could send.

You may also tap on the currently active unit. If you did that, the following menu would appear:

You may then choose to change the city's production, send neighboring units back to Nairobi, fortify the city, or just skip this turn.

How To Play – The Battle

Should your unit attack an enemy city, a battle will ensue.

Your unit attacks and is also attacked. When the last remaining enemy unit is destroyed, you will win the battle and capture the city. You will then be asked to configure the city's production and the war continues.

How To Play – Winning

When your opponent's last city is conquered, the game is over! You would have been victorious.

Purchasing

You may purchase a registration for PalmQuest at any of these places:

Ligature Technologies:
  http://www.ligaturetech.com

Palm Gear:
  http://www.palmgear.com

Handango:
  http://www.handango.com

Contacting Ligature Technologies

On the web:
http://www.ligaturetech.com

Sales:
sales@ligaturetech.com

Technical Support:
tech@ligaturetech.com

Feedback:
feedback@ligaturetech.com