

Master Guesser

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WELCOME

Welcome to use Master Guesser.

Features:

1. Support Bluetooth.
2. Support Infrared.

INTRODUCE

Master Guesser is a Master Mind game. Master Guesser takes two modes: color and gray.

This game could play with computer or play with another person. The link could be IrDA or Bluetooth. Each player sets up the secret pattern (4 patterns) to his opponent to guess. So each player guesses the opponent's secret pattern in turn. The Palm would take prompting to every player, that how many pattern you guessed right and how many place right. When one player guesses all secret patterns, he will win, the play will over.

How To Install

Extract all files in the Package into hard drive. Synchronize *MindGuess.prc* to your handheld.

Now run **Master Guesser** and tap the screen to play the game!

If you've got any queries about Master Guesser or the registration process, first check out our **frequently asked questions page** on our website (you must be connected to the internet). If this doesn't help, contact us at support@palmsoft.com.cn. If you've got any questions or suggestions about the game itself, please contact us.

Playing Master Guesser

The game is very easy and funny.

Getting started

When you start Master Guesser, here shows the main menu. On the main menu there are 6 buttons, they are **Play**, **Options**, **Register/Score**, **About**, **Help**, **Exit**.

Tap **Play** button, the New Game window will popup to let you choose your opponent. You can choose to do some practices, vs. Palm, or play with another player via IrDA or Bluetooth.

Tap **Options** button to popup the Options widow.

Tap **Register** button to popup the Register window. The Register window shows your HotSync name. Please input your register key in the text field.

Tap **Score** button to popup the Score widow.

Tap **About** button, here shows some information about our corporation and this game.

Tap **Help** button to view online help.

Tap **Exit** button to exit the game.

Wireless

If you like to play with another player wirelessly, both players must **enter** the New Game window, and only **one** player find and select opponent, the other sit tight and wait.

When you've chosen an opponent, and after the other player has accepted your request, a new dialog pops up to let you and your opponent choose who guess first. Then you can start the game. If the other player declines your request, you will need to choose another opponent.

Setting up Secret Pattern

Before you guess, you must set up your secret pattern.

The secret pattern is a combination of four patterns. Each pattern could be chosen from six different patterns.

Tap one empty circle to popup the six different patterns, so you could tap one pattern to choose.

Making guess

After you set up your secret patterns, tap **OK** button to start guess.

Each player guesses one time in turn until one found out the opponent's secret pattern. Tap every empty circle, and choose one from the six different patterns. After you guess, tap "?" button to see the result of your guess. The result is indicated by small circles. A white circle means a pattern, whose color is correct, but it's in a wrong position; a red circle means a pattern, whose color and position are both correct.

If you want to give up, you can tap the **Give up** button to stop this game. Please note, giving up means you will lose the current game.

Tap the Menu silk button to popup the Menu window.

Opponent's guesses

On the right of the window, there shows your opponent' guessing results.

Chatting

If you are in a wireless game, you can chat with your opponent by **input field** and **Chat** button. You could also edit the chat shortcut first.

Options

On the main menu you tap **Option** button, and you can choose whether to have sound, the kind of pattern and computer opponent's skill level.

Scoring

On the main menu you tap **Score** button. Here shows whom you have played with, and how many games you won, lost and draw. Your skill level information shows at the top of the window.

Online help

On the main menu you tap **Help** button, and you can get helps online.

Registering

If you **beam a demo** to someone else, and they also like the game, then they can purchase online.

If you downloaded the game straight from the Internet, then your copy is in 'Demo' form. Demo means that you can play for free to decide whether to register it or not, but the program will stop working after 15 plays. To continue playing, please buy this game and send your HotSync name to reg@palmsoft.com.cn to register. We will send you an email with your register key, fill in the register key in the register window then tap the Register button and enjoy the game.

Registering Online:

For those that like the speed and convenience of buying of the Internet when you register for the game, you will get a key, which will unlock the game.

You will need to know your **HotSync Name** which you can find by HotSync, or going into the menu, and selecting the **Register** option. Your **HotSync Name** (or username) will be here.

Go to the web page at <http://en.palmsoft.com.cn> for more details.

When you register, we will generate a key, which will normally be sent out by email within 24 business hours of you registering. When you received your key, go to the same register option, and enter the key into the space provided.

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